## Computer Science

## Degree Type

Associate in Science
Type
Transfer
Division of STEAM
Associate Dean: Bradley Cole
Students in the Computer Science program are educated in the design and implementation of system software. The program provides the first two years of a baccalaureate computer science degree with transfer options that include scientific programming, systems programming, systems design, computer engineering, and other computer-related disciplines. Graduates of computer science programs commonly seek employment with computer manufacturers or software houses that specialize in system software.

Students in this program must meet 7 of the 10 SUNY Knowledge and Skills areas, 2 core competencies (Critical Thinking and Information Literacy), and have 30 SUNY General Education credits. Please note that of the 7 Knowledge and Skills areas, the following 4 are required: Communication-Written and Oral; Mathematics and Quantitative Reasoning; Natural Sciences and Scientific Reasoning; and Diversity, Equity, Inclusion, and Social Justice. For more information on the SUNY General Education requirements please see General Education Requirements.

Graduates will be able to:

- Demonstrate knowledge and understanding of essential facts, concepts, principles, and theories relating to computer science;
- Understand and demonstrate the structure of mathematics in its relation and application to computer science;
- Apply knowledge and skills to solve problems effectively and efficiently;
- Communicate effectively with a range of audiences;
- Understand the professional, ethical, security and social issues and responsibilities in computer science.


## Program Requirements

| Item \# | Title | Credits |
| :--- | :--- | :--- |
| ENGL 1110 | College Communication | 3.0 |
| ENGL 1020 | College Composition II | 3.0 |
|  | MATH 1413 or higher | 8 |
|  | Laboratory Science Electives | 6 |
|  | Social Sciences Elective | 3 |
|  | Liberal Arts \& Sciences Electives | 3 |
|  | Humanities Elective | 3 |
| CSCS 1200 | Diversity, Equity, Inclusion, Social Justice (DEI/SJ) Course | 3 |
| CSCS 1240 | Computer Essentials | $0.0-4$ |
| CSCS 1320 | Structured and Object-Oriented Problem Solving | $0.0-3$ |
| CSCS 1730 | C/C++ Programming | $0.0-4$ |
| CSCS 2320 | UNIX/Linux Fundamentals | $0.0-4$ |
| CSCS 2330 | Data Structures | $0.0-3$ |
| CSCS 2650 | Discrete Structures | 3.0 |
|  | Computer Organization | $0.0-4$ |
|  | Computer Science Electives | 6 |
|  | Wellness (Activity or Awareness) | 1 |

## Course Sequencing

## First Semester

Intended as a guide for academic planning. It need not be followed exactly or completed in four semesters.

| Item \# | Title | Credits |
| :--- | :--- | :--- |
| ENGL 1110 | College Communication | 3.0 |
| MATH 1413 | Pre-Calculus | 4.0 |
| CSCS 1240 | Structured and Object-Oriented Problem Solving | $0.0-3$ |
| CSCS 1200 | Computer Essentials | $0.0-4$ |
|  | Computer Science Elective | 3 |

## Second Semester

| Item \# | Title | Credits |
| :--- | :--- | :--- |
| ENGL 1020 | College Composition II | 3.0 |
| MATH 1610 | Calculus I | 4.0 |
| CSCS 1320 | C/C++ Programming | $0.0-4$ |
| CSCS 1730 | UNIX/Linux Fundamentals | $0.0-4$ |

## Third Semester

| Item \# | Title | Credits |
| :--- | :--- | :--- |
| CSCS 2320 | Data Structures | $0.0-3$ |
| CSCS 2330 | Discrete Structures | 3.0 |
|  | Humanities Elective | 3 |
|  | Laboratory Science Elective | 3 |
|  | Liberal Arts \& Sciences Electives | 3 |

## Fourth Semester

| Item \# | Title | Credits |
| :--- | :--- | :--- |
| CSCS 2650 | Computer Organization | $0.0-4$ |
|  | Computer Science Elective | 3 |
|  | Diversity, Equity, Inclusion, Social Justice (DEI/SJ) Course | 3 |
|  | Laboratory Science Elective | 3 |
| Social Sciences Elective | 3 |  |
| Wellness | 2 |  |

## Footnotes

1. Electives: Select to fulfill requirements of transfer college. If using PHYS for laboratory science elective, select PHYS 1010 or higher
2. Computer Science Electives: Select from CSCS, CSIT, CSNT, CSNS, or CSWT. Select to fulfill requirements of transfer college.
3. Mathematics: A transfer college will typically require Calculus II or higher levels of math for Computer Science. Select to fulfill requirements of transfer college.
4. Diversity, Equity, Inclusion, Social Justice (DEI/SJ) Course: See General Education Requirements for courses that meet this requirement.
5. Liberal Arts \& Sciences Elective: Should be chosen from The Arts, US History \& Civic Engagement, World History \& Global Awareness, or World Languages. For a list of courses, see General Education Requirements.
6. ENGL 1110: Students may take ENGL 1010 and SPCH 1080 in place of ENGL 1110.
7. Program Elective: CSNT 1200 recommended.

* Based on placement, students might be required to take developmental and/or prerequisite classes before taking the required English and Math courses.
* Students in this program who plan to transfer to a SUNY college can meet 7 of the 10 SUNY Knowledge and Skills areas and 30 SUNY General Education credits. For more information on SUNY General Education requirements, refer to the catalog index or see an advisor.
* Since programs at transfer colleges vary greatly, it is essential that students meet early with their advisor in order to select appropriate electives.
* High school or equivalent preparation required: biology, chemistry or physics and four years of mathematics, including algebra, geometry or intermediate algebra, trigonometry, and pre-calculus. Students who don't have this preparation will be able to get it here, but it may take longer to complete the program.

