MECH 1050 : Engineering Graphics I

Engineering graphics fundamentals, incorporating both manual and computer-aided drafting. Includes freehand sketching, principles of applied geometry, multiview drawings, dimensioning, sectioned views, pictorals, conventional drawing practices and standards, and an introduction to AutoCAD. Lecture/laboratory. Prerequisite: Eligible to take college level math. Lab fee.

Credits 0.0-3
Semester Offered
Fall